



Workshop

**Energy infrastructure
resilience in response
to war and other hazards**

23–26 September 2024

Rzeszów, Poland

Methods and means of assuring the fault tolerance of the computer network supporting the operation of critical infrastructure

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**Energy infrastructure resilience in response to war and other hazards
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and Security Programme

Presentation plan

- The importance of network infrastructure as a component of critical infrastructure
- Key elements of the network infrastructure
- Methods and means of ensuring resilience to failures of a computer network
- Introduction to Software Defined Networking
- Island Architecture
- The concept of a cognitive network
- Redundancy in SDN
- Cascaded Anomaly Detection
- Examples of experiments and simulations we have conducted.

The importance of network infrastructure as a component of critical infrastructure

- Communication and connectivity
- Multi-sectoral operation
- National security
- Digital economy
- Crisis management
- Automation and Internet of Things

The provision of a reliable, efficient ICT infrastructure is therefore one of the key aspects of a network of critical infrastructure systems



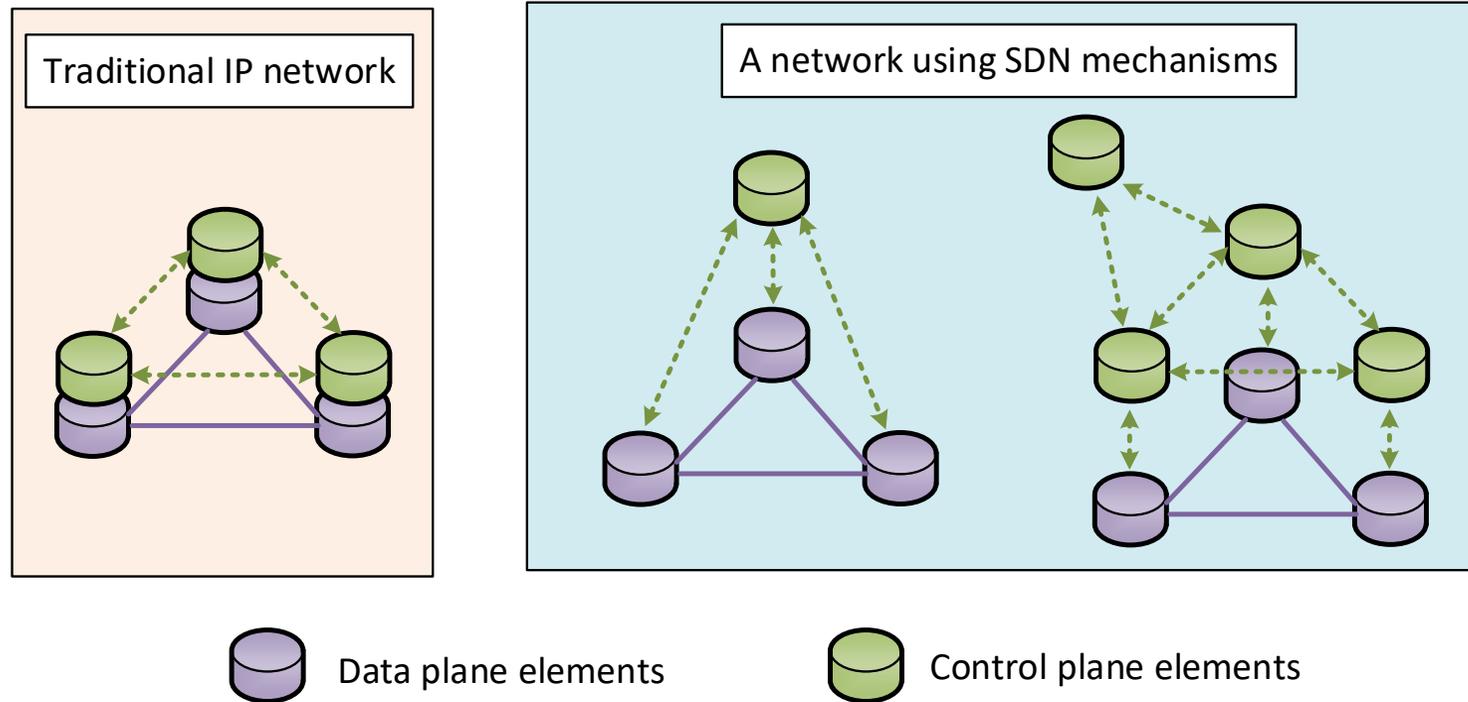
Key elements of the network infrastructure

- End Devices
- Network Devices (Switches, Routers)
- Servers and Computing Centers
- Network Cabling and Other Transmission Media
- Connections and Broadband Internet
- Backup Power Systems
- Network Management Systems
- IoT elements
- Technical Personnel and Human Resources

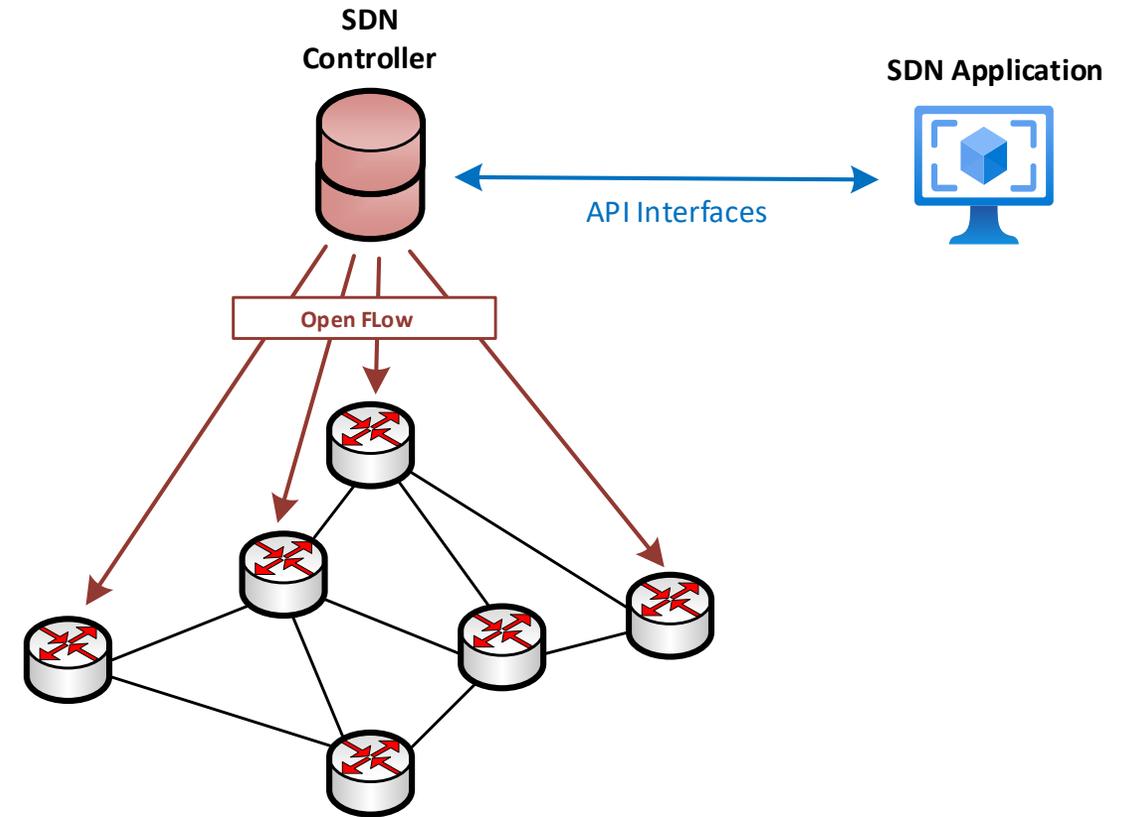
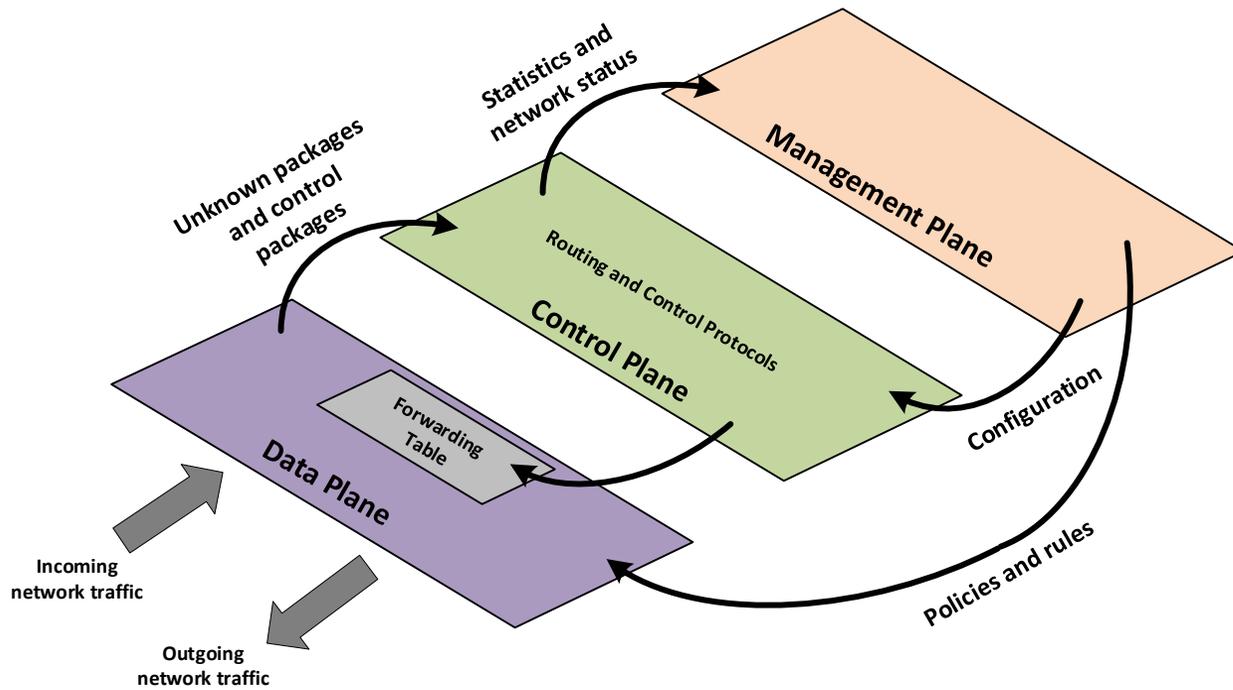
Methods and means of ensuring resilience to failures of a computer network supporting the operation of critical infrastructure.

- Connection, device and power redundancy
- Failover Mechanisms
- Load Balancing
- Network Segmentation
- Monitoring and Network Management
- Network Security
- Backup Systems and Data Recovery
- Robustness tests and failure simulations
- Power stability

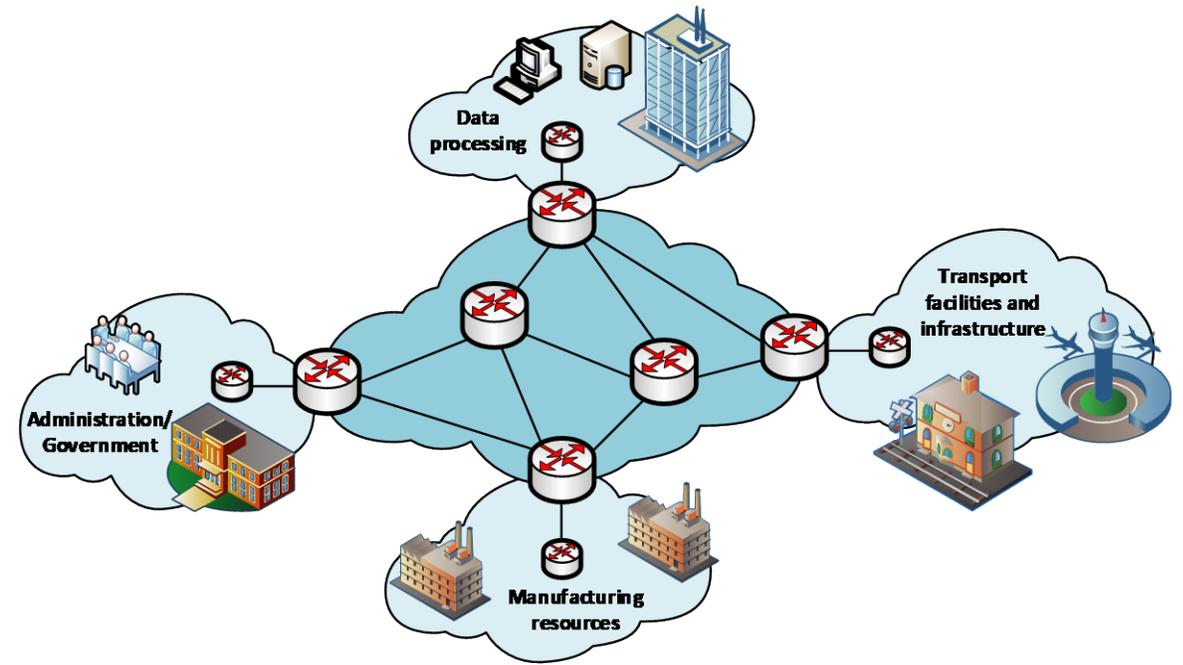
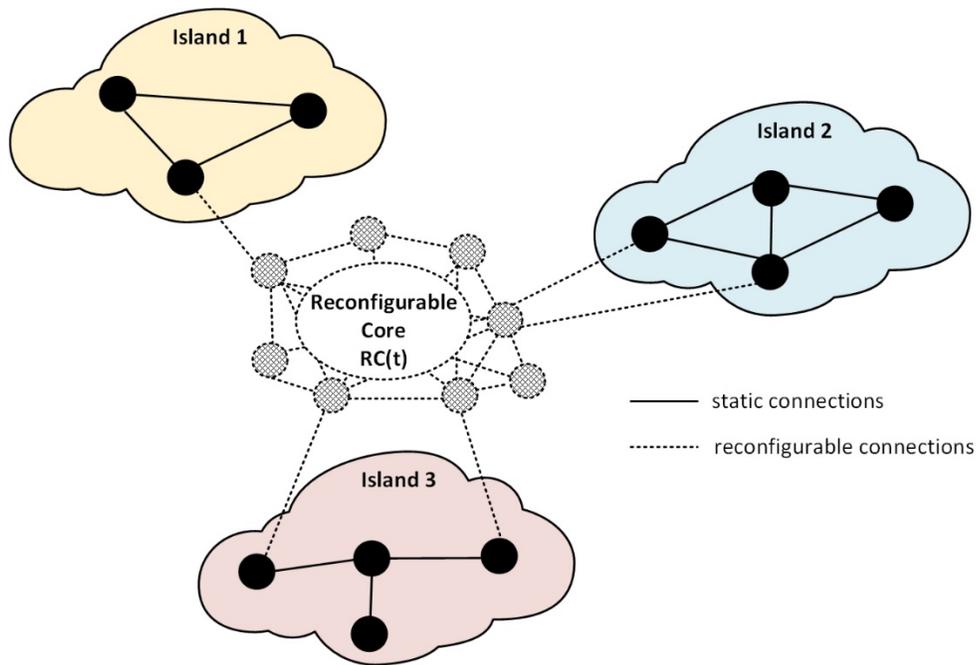
Classic Network Management vs. Software Defined Networking



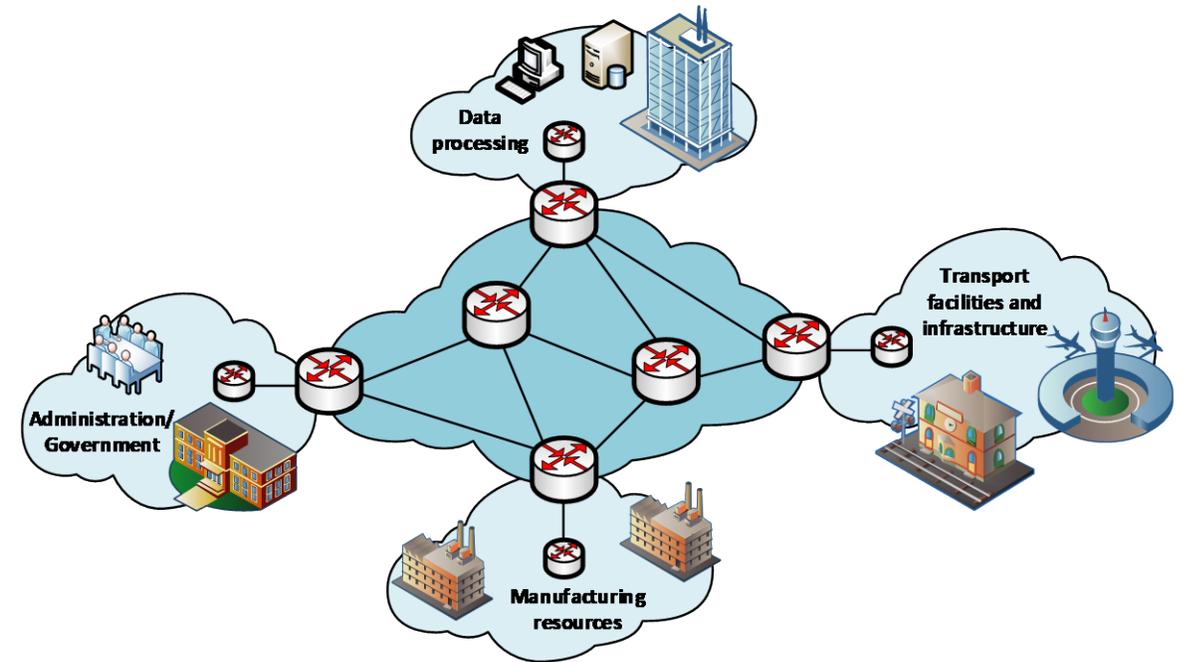
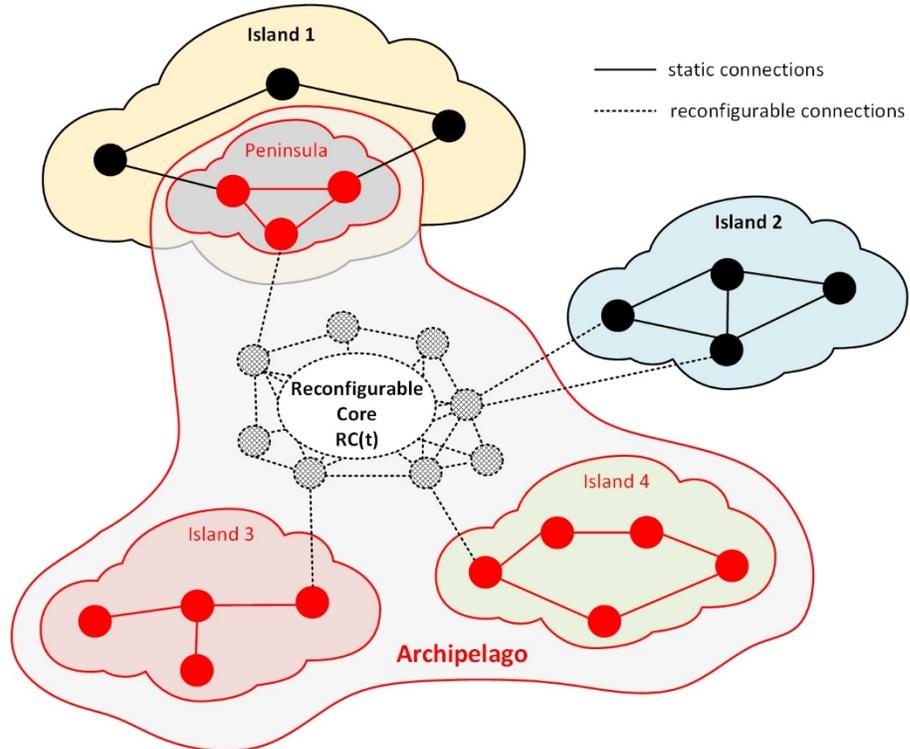
Software Defined Networking



Island Architecture

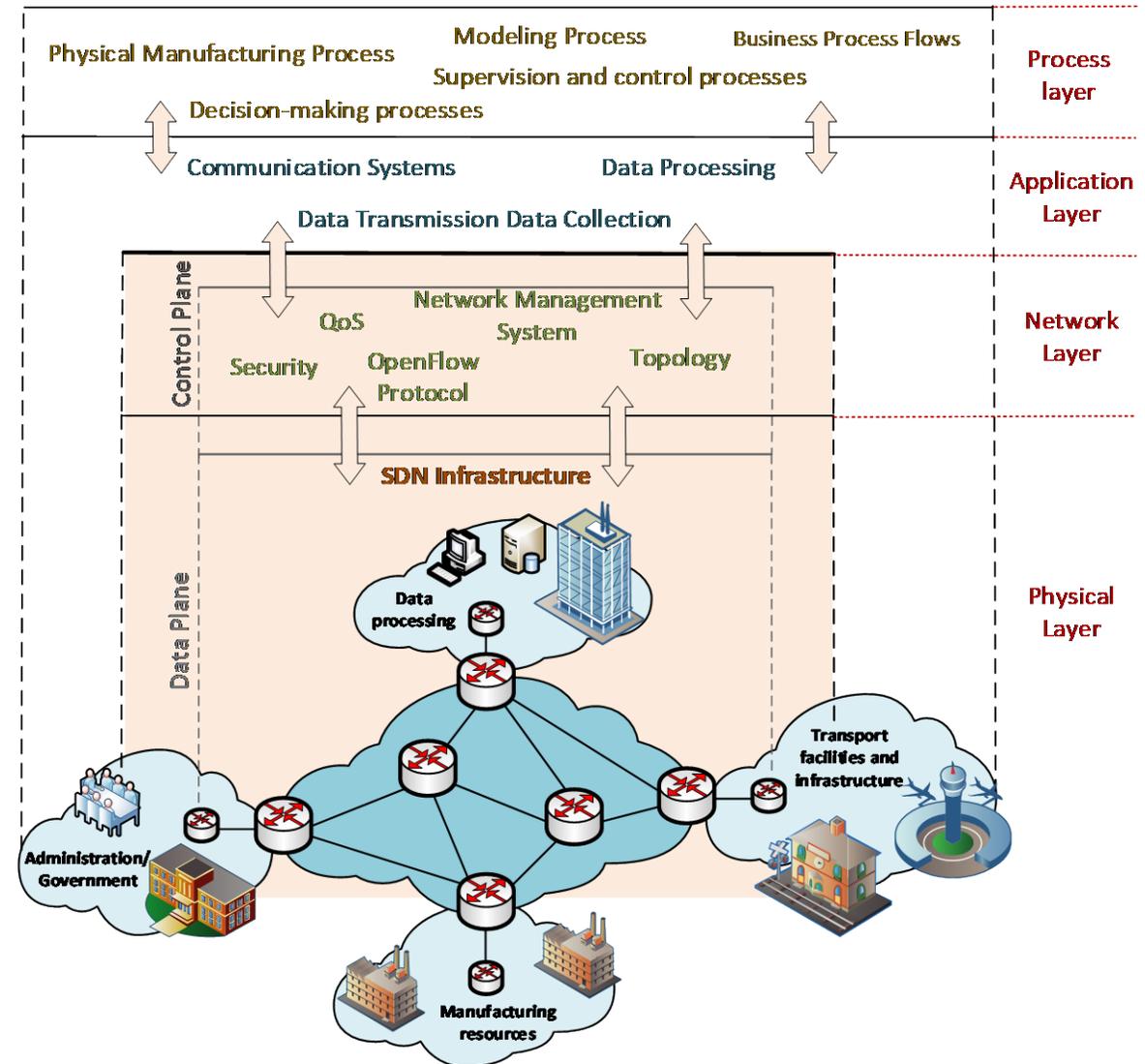


Island Architecture - Archipelago

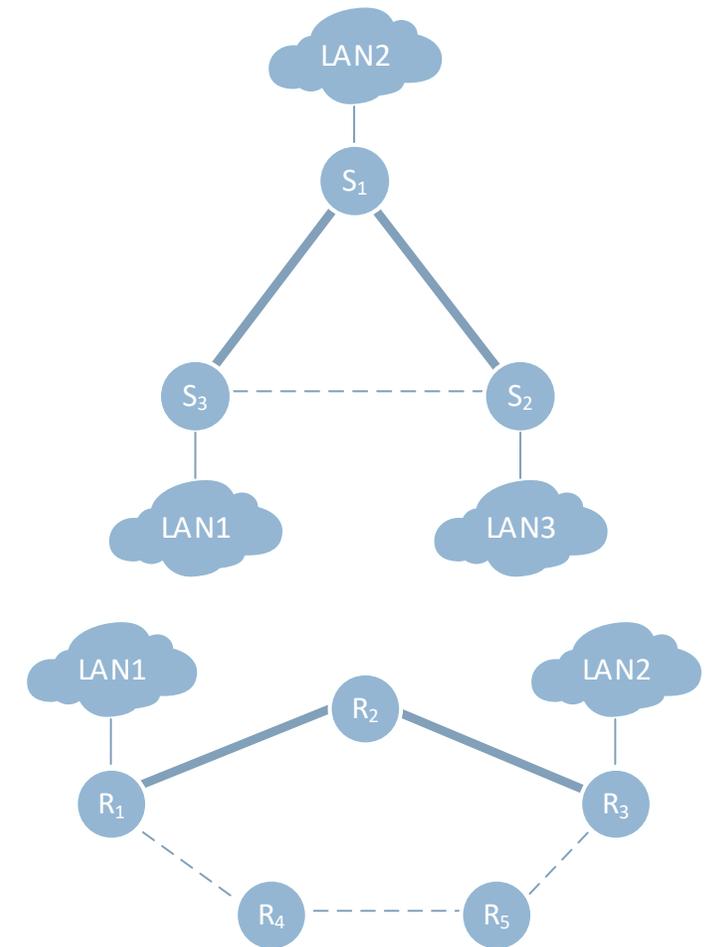


Island Architecture in the Context of SDN

- Open System
- Virtualization
- Scalability
- Independence of layers



- **Lack of network engineers who understand the nature of the problems and not just focus on implementing deployment scenarios.**
- **Need for rapid reconfiguration changes for distributed and industrial systems.**
- **Strong pressure from AI**
- **Strong pressure from industry and IoT systems**
- **The idea of hyperconverged networks**
- **Static, archaic but still proven and working structure of network systems**



In communication networks, cognitive network (CN) is a new type of data network that makes use of cutting edge technology from several research areas (i.e. machine learning, knowledge representation, computer network, network management) to solve some problems current networks are faced with.

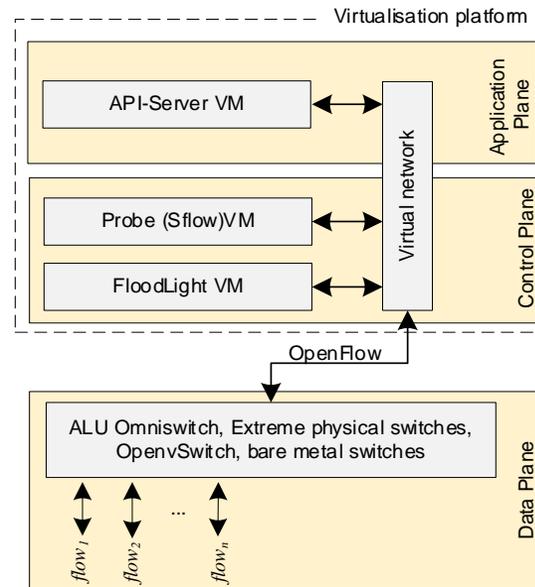
- Adaptability,
- Learning Ability,
- Autonomy,
- Sensing Capabilities,
- Reasoning and Decision Making,
- Self-Organization,
- Resource Awareness,
- Security and Privacy Considerations,
- Interoperability.



Research paper



Reality



```
X460G2-24t-G4.3 # enable openflow
The current access-list width is single
* X460G2-24t-G4.4 # show openflow flows
Total number of OpenFlow flows : 1
Total number of default flows : 1

Flow name      Type      Duration (secs)  Prio
-----
of_0           ACL              4          0
  Match :
  Actions:  CONTROLLER:65535
ofFDB_0       ACL             4640         0
  Match :  FDB Entry
  Actions:  forward

Packets:  (*) Cumulative packet count for all FDB flows
* X460G2-24t-G4.5 # openflow: Process openflow pid 1945 died
./ovs/lib/ovs-atomic.h:618: assertion old_refcount > 0 failed
Code:
n ovs_refcount_unref_released()
777324c4 24070010 addiu  a3,zero,16
777324c8 24021063 addiu  v0,zero,4195
777324cc 0000000c syscall 0
777324d0 00000005 syscall 5
```

```
Process openflow pid 1945 died
assertion old_refcount > 0 failed
```

Use of metaheuristics-based approaches, to solve the load balancing problem in computer networks, remains an active (and promising) research area.

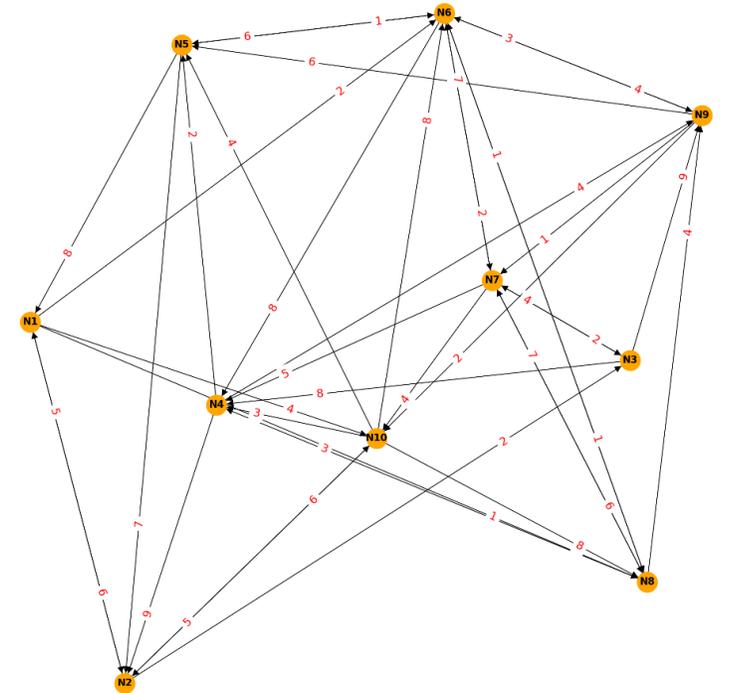
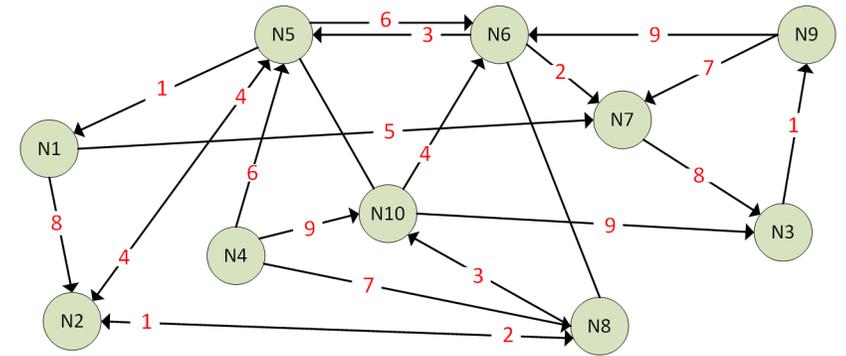
The value for l_{ij} is determined as the sum of flows p_{sd} passing through the edge e_{ij} .

The problem can be formulated as:

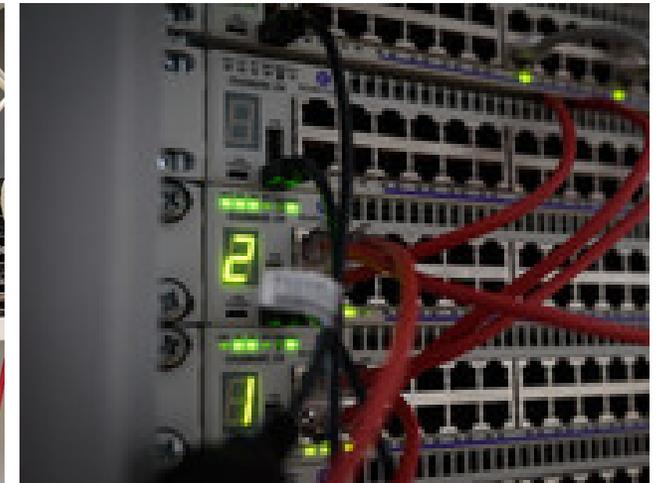
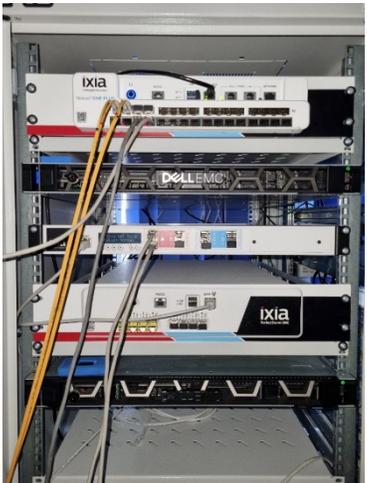
$$\min (\max (l_{ij}))$$

$$M_W = M \bullet W = \begin{pmatrix} w_{11} \cdot e_{11} & \dots & w_{1N} \cdot e_{1N} \\ \vdots & \ddots & \vdots \\ w_{N1} \cdot e_{N1} & \dots & w_{NN} \cdot e_{NN} \end{pmatrix}$$

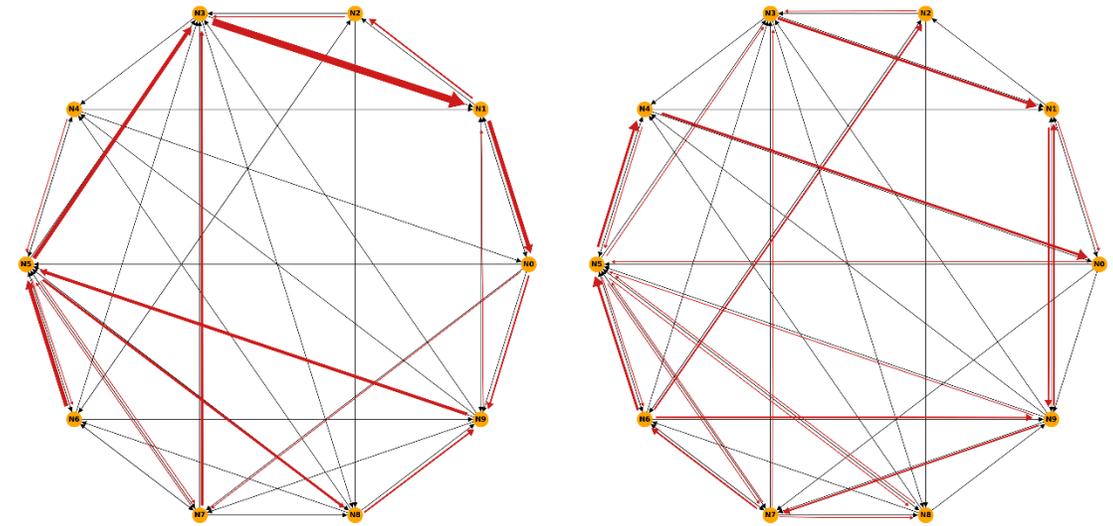
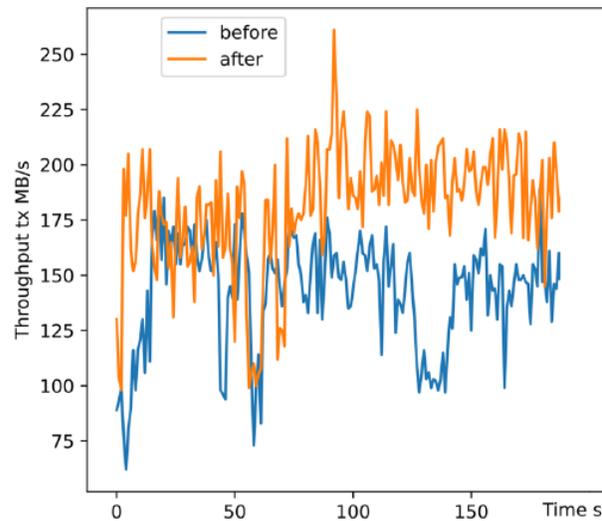
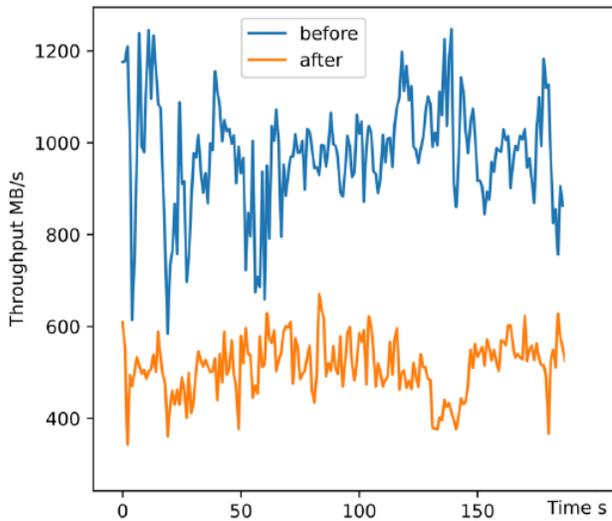
$$F_{sd} = \begin{pmatrix} p_{11} & \dots & p_{1N} \\ \vdots & \ddots & \vdots \\ p_{N1} & \dots & p_{NN} \end{pmatrix}$$



- The code of the algorithm was implemented in Python, during the implementation, apart from the standard Python library modules, also numpy and matplotlib libraries and the networkx package were used. All experiments were carried in a simulation environment with the following parameters: Debian GNU/Linux 10 4.19.0-8-amd64; 8 CPUs Intel® Xeon® CPU E5-2620 v3 @ 2.40GHz; RAM: 39,3 GB.
- SDN architecture in the environment of real enterprise class network devices (Extreme and OmniSwitch Alcatel-Lucent), “bare metal” switches (Edge Core), and OpenvSwitches. During experiments, a special stand configured for research of phenomena in the “Internet of Everything”

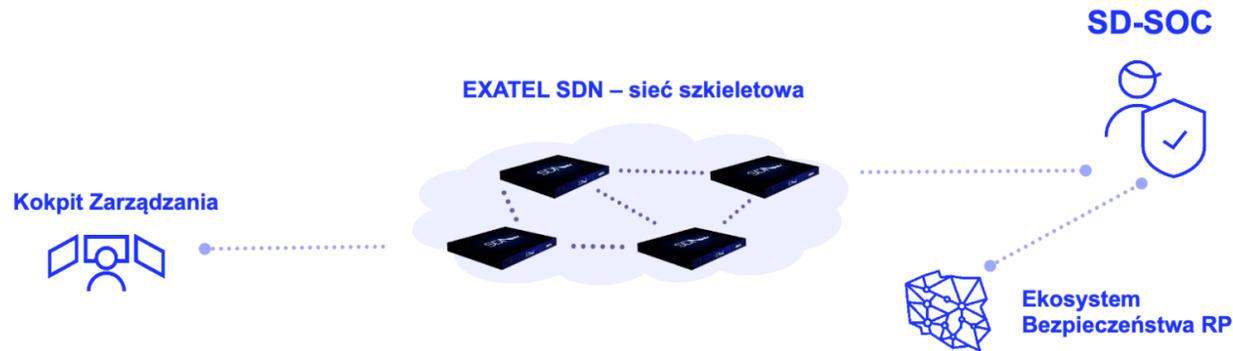


The first set of tests was focused on the effectiveness of optimization. For flows in the network represented by graph $G(N,E)$, where $|N| = 10$ and $|E| = 39$, the values of the function (2) were compared before and after using the SDNGALB algorithm. Table 1 shows the mean value of $\max(l_{ij})$, before and after optimization, calculated as the arithmetic mean of 10 executions of the SDNGALB algorithm for the defined network, for $|F_{sd}| = 20; 30; 40; 50; 100; 200$.

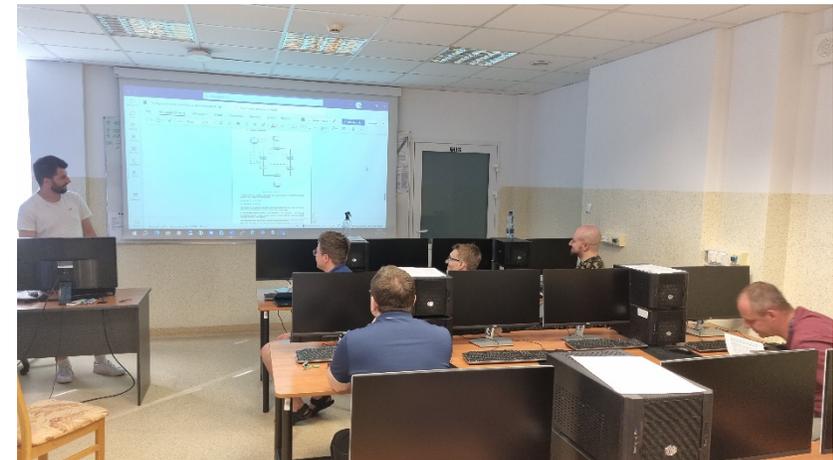


Arithmetic mean of 10 executions	$ F_{sd}^b $					
	20	30	40	50	100	200
$\max(l_{ij})$ before optimisation	5,6	8,6	8,8	11,6	21,8	41,6
$\max(l_{ij})$ after optimisation	2,8	4	4,8	5,8	11,6	22,4
Effectiveness of optimisation	50%	53%	45%	50%	47%	56%

CriNet, Critical Network SDN Security System - SDN network security system for critical infrastructure

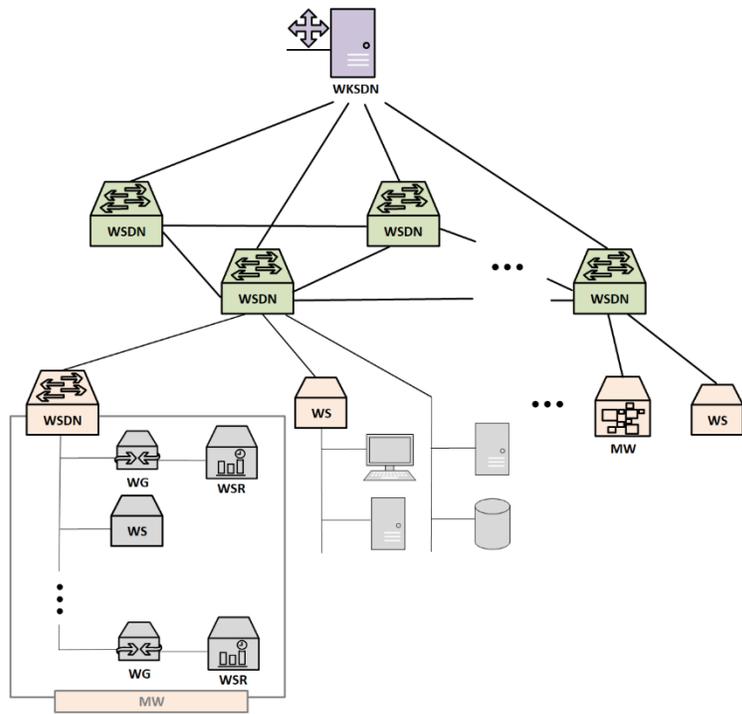


EXATEL's partners in this project are Rzeszow University of Technology and GAZ-SYSTEM, which is the operator of one of the most important elements of critical infrastructure in Poland - the natural gas transmission system.

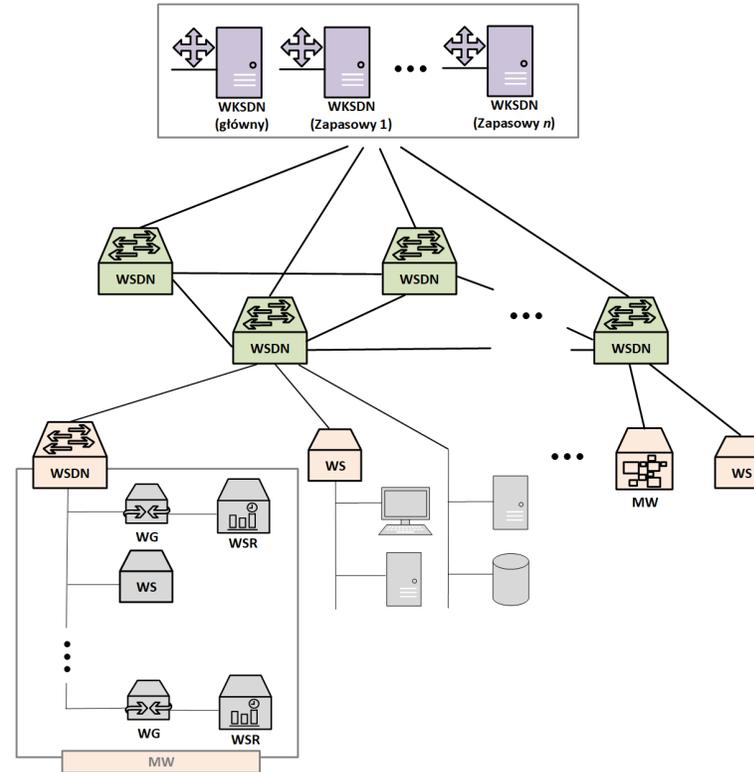


Redundancy in SDN - controllers

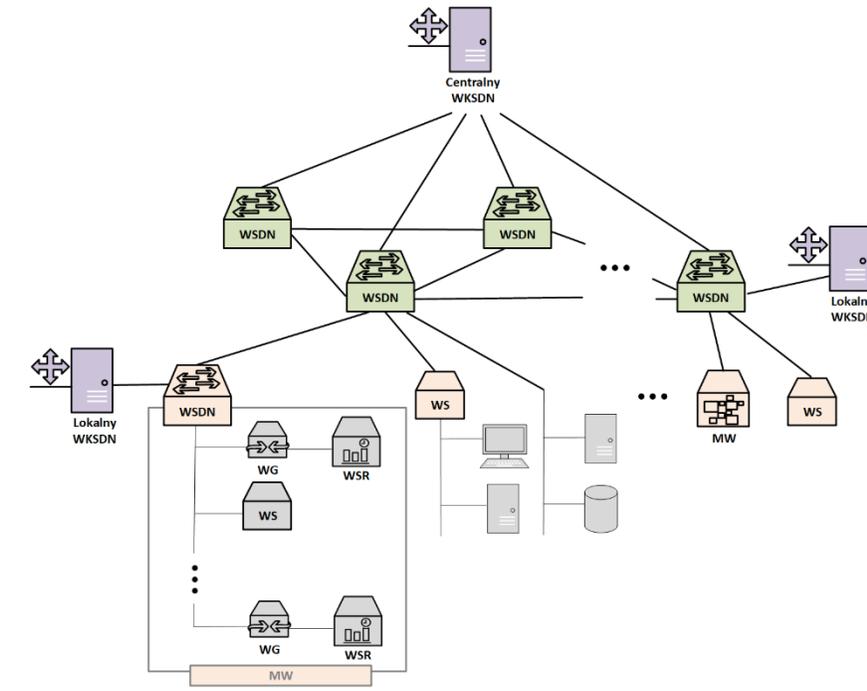
The classic approach



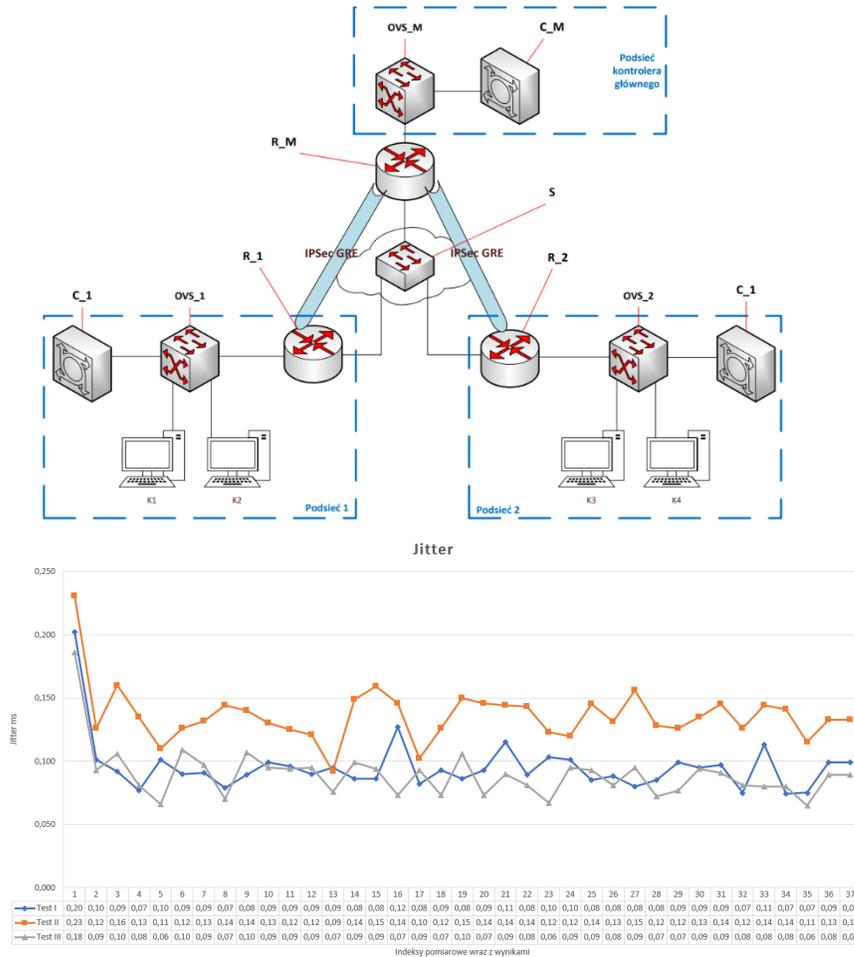
Topological structure with local SDN controllers



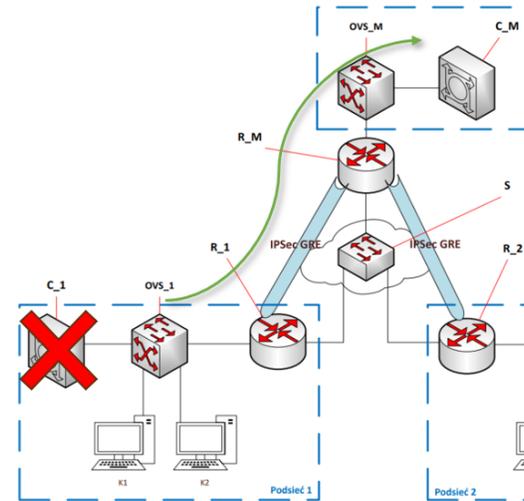
Topological structure with backup SDN controllers



Redundancy in SDN - controllers



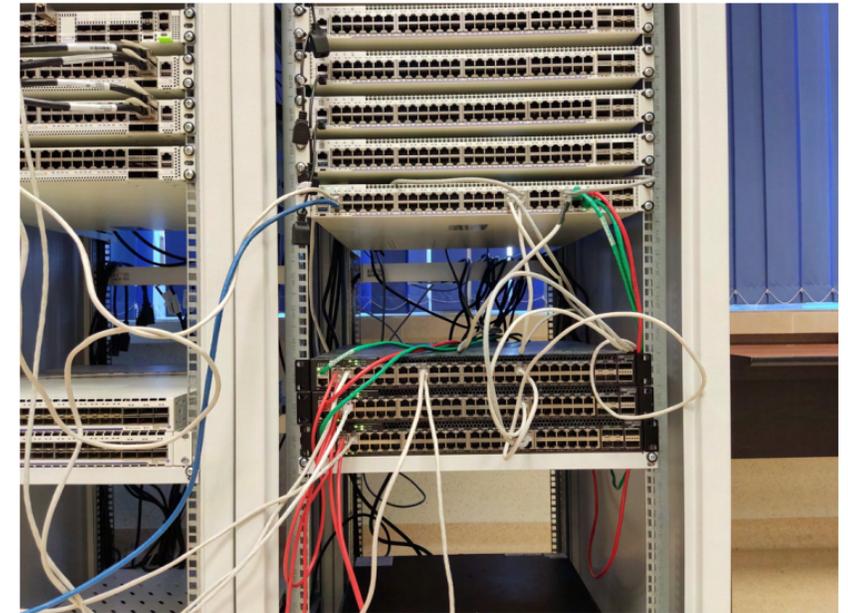
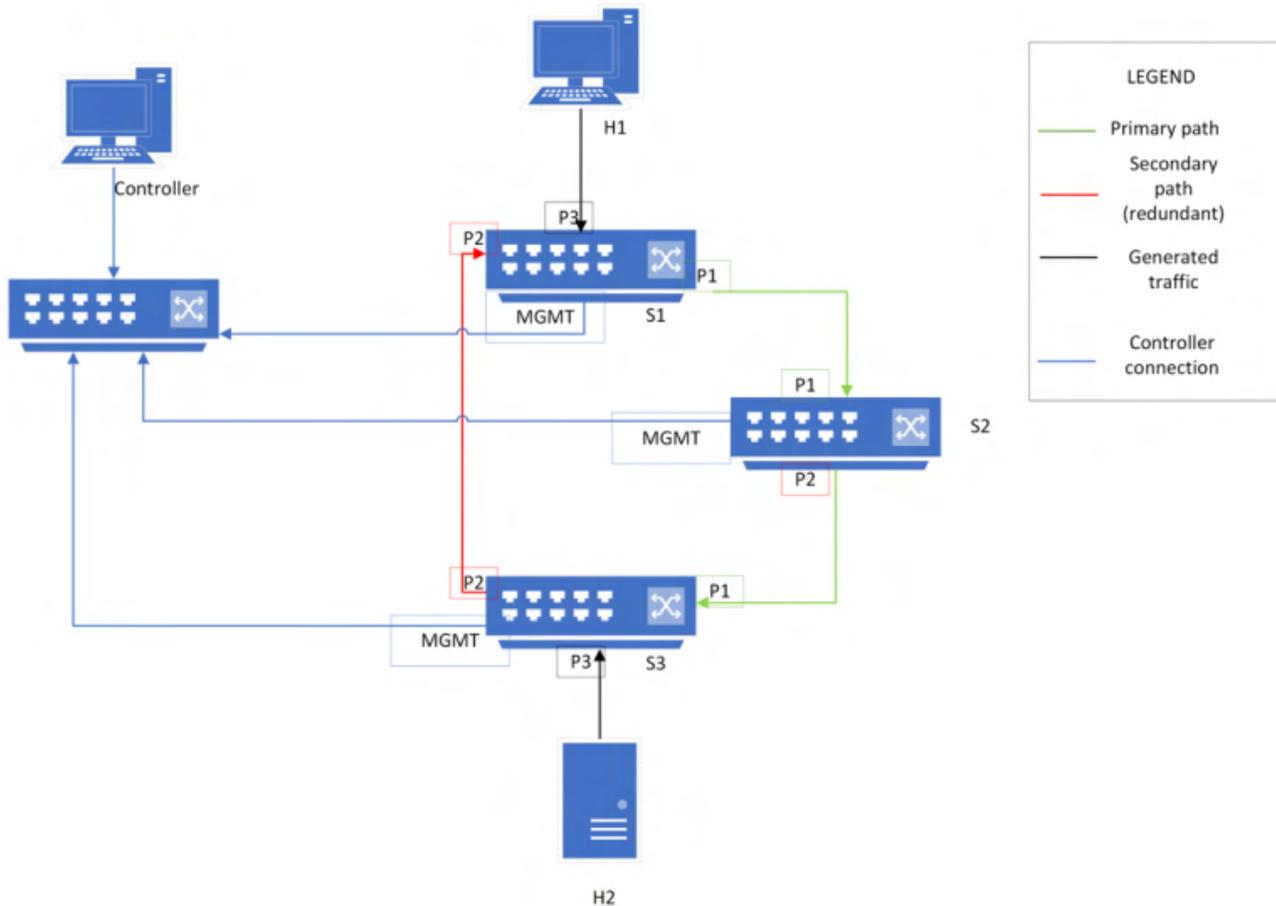
Controller redundancy based on Docker and Atomix



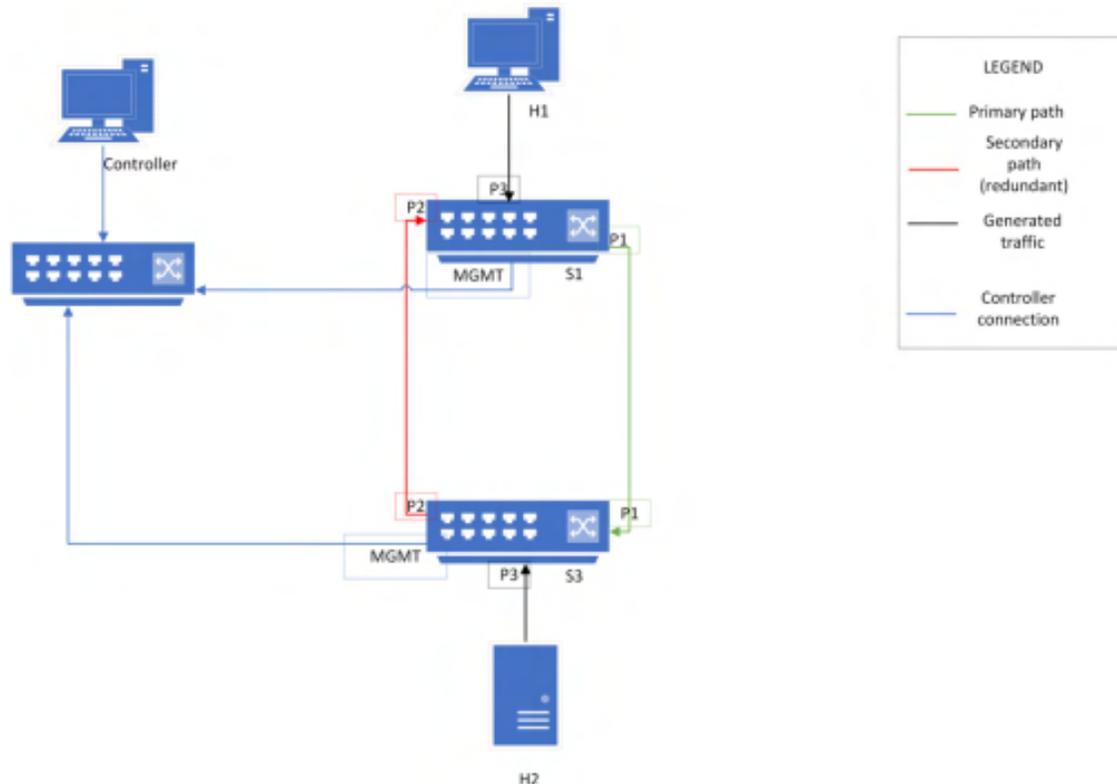
```
k2@k2:~$ ping 172.16.1.20
PING 172.16.1.20 (172.16.1.20) 56(84) bytes of data.
64 bytes from 172.16.1.20: icmp_seq=1 ttl=64 time=0.013 ms
64 bytes from 172.16.1.20: icmp_seq=2 ttl=64 time=0.022 ms
64 bytes from 172.16.1.20: icmp_seq=3 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=4 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=5 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=6 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=7 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=8 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=9 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=10 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=11 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=12 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=13 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=14 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=15 ttl=64 time=0.022 ms
64 bytes from 172.16.1.20: icmp_seq=16 ttl=64 time=0.020 ms
64 bytes from 172.16.1.20: icmp_seq=17 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=18 ttl=64 time=0.023 ms
64 bytes from 172.16.1.20: icmp_seq=19 ttl=64 time=0.021 ms
64 bytes from 172.16.1.20: icmp_seq=20 ttl=64 time=0.024 ms
^C
--- 172.16.1.20 ping statistics ---
20 packets transmitted, 20 received, 0% packet loss, time 19252ms
rtt min/avg/max/mdev = 0.013/0.020/0.024/0.002 ms
```

[ID]	Interval	Transfer	Bandwidth	Jitter	Lost/Total Datagrams
[3]	0.0000-30.0046 sec	3.75 MBytes	1.05 Mbits/sec	0.077 ms	0 / 2678 (0%)

Link redundancy in software-defined networks



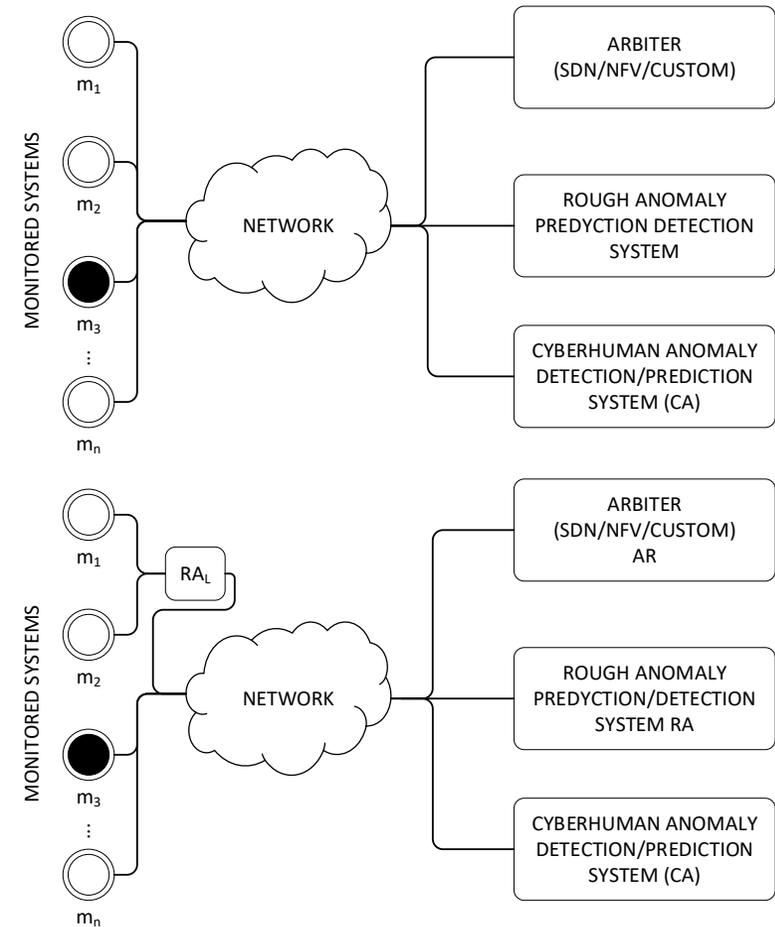
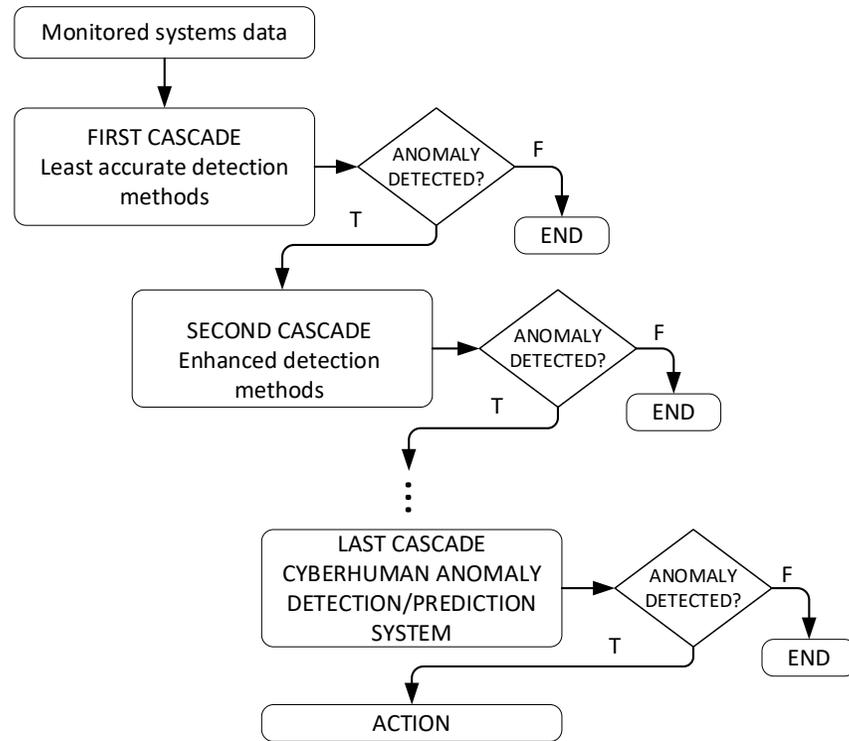
Link redundancy in software-defined networks



Measurements for path change using POX controller with automatic port shutdown (800 Mbits/sec)

No.	Bitrate (Mbits/sec)	Jitter (ms)	Lost Datagrams	Sent Datagrams	Loss Ratio (%)
1	791	0.001	7490	1035878	0.72
2	790	0	10378	1035921	1
3	791	0.001	8720	1036518	0.84
4	791	0	8698	1036473	0.84
5	789	0	10928	1036585	1.1
6	794	0	4164	1036120	0.4
7	792	0.001	5630	1035361	0.54
8	795	0	2810	1036657	0.27
9	787	0.001	12099	1035800	1.2
10	782	0	20055	1036484	1.9
Avg.	790.2	0.0004	9097.2	1036179.7	0.881

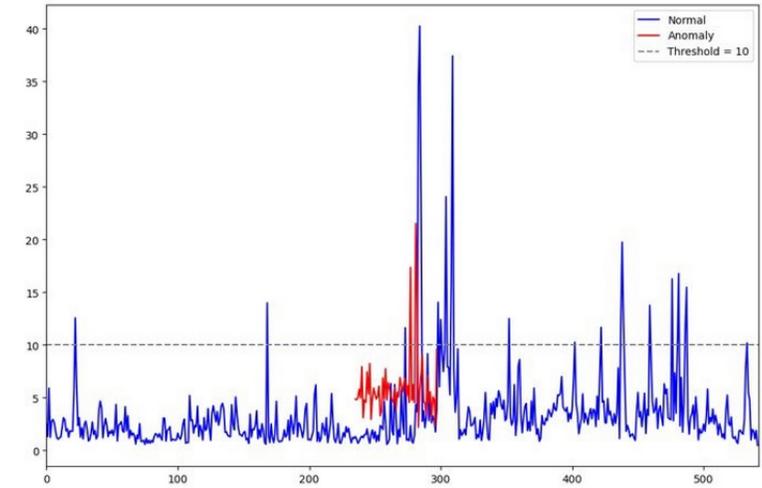
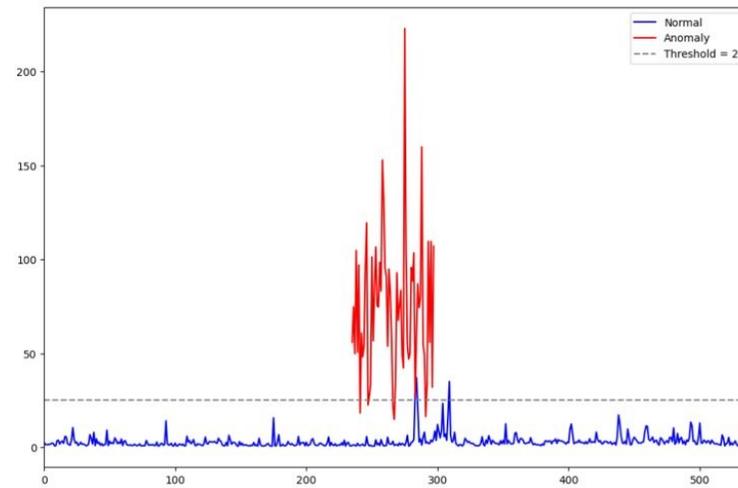
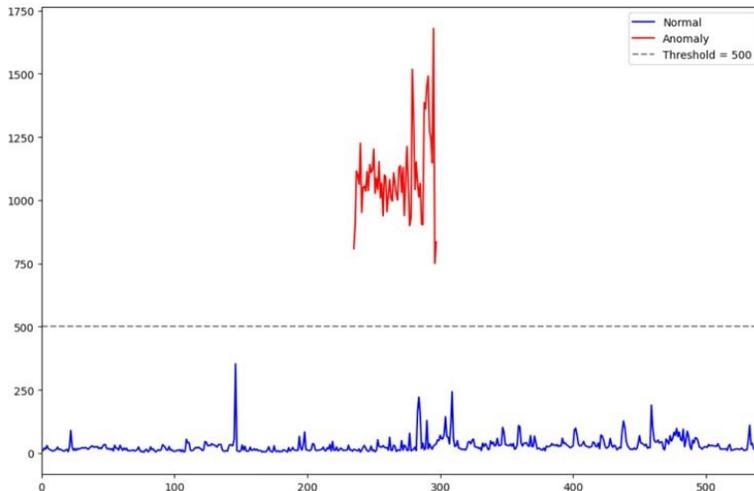
Cascaded Anomaly Detection with Coarse Sampling in Distributed Systems - as a reconfiguration trigger



Sequential packet selection with a fixed period between consecutive samples was used in the sampling process.

RESULTS OF MODEL EVALUATION ON THE TEST SET

Sampling frequency (s)	Window size in seconds	Detection accuracy
1	5	100.0%
2	5	100.0%
5	5	100.0%
10	5	100.0%
25	5	99.8%
50	5	87.6%



Thank you for your attention



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